

CONSTRUCTION

Runoff Pollutes

ONLY rain down the drain.



It is illegal to allow pollutants to enter a storm drain and/or surface and groundwater (KMC 15.52). If you pollute, City of Kirkland will clean the public storm system and other affected public infrastructure. Property owners, contractors, and/or other responsible parties can be subject to clean-up cost charges and fines (KMC 1.12.200).

BEFORE CONSTRUCTION

- Obtain required permits through the City of Kirkland Development Services Center
- Set up all pollution control measures, e.g.:
 - silt fence
 - storm drain inserts
 - cover for exposed soil
 - secondary containment

DURING CONSTRUCTION

- Replace/repair failing erosion control measures
- NEVER allow sediment, concrete, paint or other pollutants to enter a storm drain (KMC15.52.090)
- Dewater according to water quality guidelines in Policy E-1
- Schedule inspections 24 hours in advance

AFTER CONSTRUCTION

- Remove all erosion control measures (e.g., storm drain inserts) after site is landscaped per design



Kirkland Public Works

Storm & Surface Water Division

If You Spill... It's Your Responsibility to Promptly Clean Up

- Keep a spill kit on hand and replenish materials, as needed
- Train your employees to use the kit and keep records of training
- Properly use materials and dispose of safely
- Call 425-587-3900 to report all spills that leave construction site. Fines may be reduced or waived, if self-reported



Have a question about required permits?

Visit www.kirklandpermits.net or call the Kirkland Development Services Center at 425-587-3600

Need technical assistance or have questions about stormwater pollution prevention?

Visit www.kirklandwa.gov/stormwater or contact Kirkland Public Works at 425-587-3800

Have wash water with oils, paint, concrete or other contamination? Call the King County Haz Waste Help Line at 206-296-4692 for proper disposal information

REPORT WATER POLLUTION

Call: (425) 587-3900

Puget Sound
Starts Here

10-2021



Kirkland Public Works
Storm & Surface Water Division