

**CITY OF KIRKLAND
CAPITAL IMPROVEMENT PROGRAM
2015 TO 2020**

PROJECT #	ST 0006 003
DEPARTMENT	Public Works
DEPARTMENT CONTACT	Dave Snider

PROJECT TITLE	STREET LEVY STREET PRESERVATION PROJECT
CRITERIA	PROJECT IMPACTS (RESPOND TO ALL SECTIONS WHICH APPLY)
Amount of public disruption and inconvenience caused	<i>Minimal, for short periods of time during construction.</i>
Community economic impacts	<i>Preventive maintenance through overlay and other repair strategies will prevent costly roadway reconstruction in the future.</i>
Health and safety, environmental, aesthetic, or social effects	<i>Improved vehicular traffic safety by improving roadway surface.</i>
Responds to an urgent need or opportunity	<i>Responds to the need for safe roadways, and as a preventive measure for the possibility of road failure.</i>
Feasibility, including public support and project readiness	<i>There is not a lack of public support or project readiness.</i>
Conforms to legal or contractual obligations	<i>Will be designed and constructed per professional and legal guidelines.</i>
Responds to state and/or federal mandate	<i>N/A</i>
Benefits to other capital projects	<i>Road maintenance program prevents more costly type of repairs.</i>
Implications of deferring the project	<i>Possibility of roadway failure with increased maintenance and safety problems.</i>
CONFORMANCE WITH ADOPTED COMPREHENSIVE PLAN	Name of Neighborhood(s) in which located: <i>City-wide</i> Is there a specific reference to this project or land use in the immediate vicinity? <i>No</i> How does the project conform to such references? Attachment <input type="checkbox"/> (Specify)
LEVEL OF SERVICE IMPACT	<input checked="" type="checkbox"/> Project provides no new capacity (repair, replacement or renovation). <input type="checkbox"/> Project provides new capacity. Amount of new capacity provided: <input checked="" type="checkbox"/> Project assists in meeting/maintaining adopted level of service. <input type="checkbox"/> Project required to meet concurrency standards.